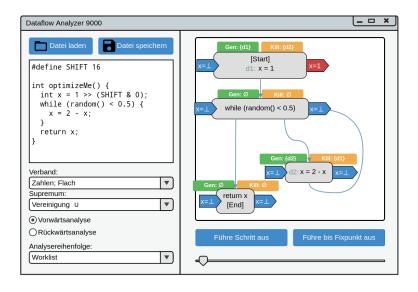
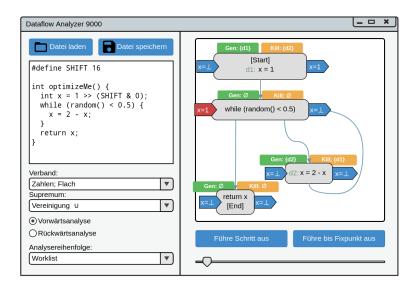
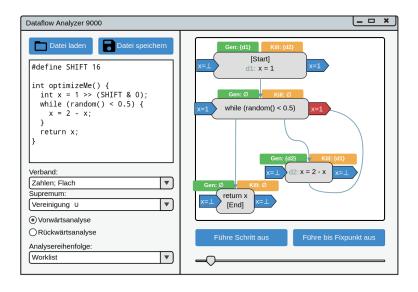
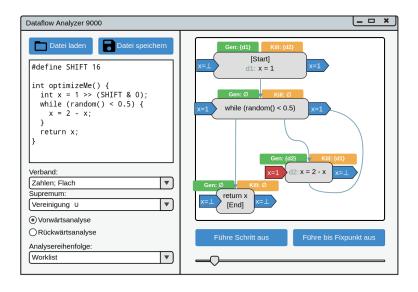
```
int optimizeMe() {
  int x = 1;
  while (random() < 0.5) {
  x = 2 - x;
  }
  return x;
  return 1;
}</pre>
```

```
int optimizeMe() {
                                        int optimizeMe() {
  int x = 1:
  while (random() < 0.5) {
  x = 2 - x;
                                           return 1;
  return x;
            REACH_{in}[S] = [] REACH_{out}[p]
                             p∈preds[S]
       REACH_{out}[S] = GEN[S] \cup (REACH_{in} - KILL[S])
               GEN[d: y \leftarrow f(x_1, \dots, x_n)] = \{d\}
         KILL[d: y \leftarrow f(x_1, \dots, x_n)] = DEFS[y] - \{d\}
```









Grober Umriss:

- ▶ Interesse an Compilern, Optimierungen
- Java empfohlen, aber kein Zwang
- ► Empfehlungen für Bibliotheken, aber kein Zwang

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